# **VO Community Days Documentation**Release 1.0

2011, US-VAO, August Muench

# **CONTENTS**

1	Software		
	Stories   2.1 Story 1:		
3	3 Tutorials		
4	Indices and tables	9	

Contents:

CONTENTS 1

2 CONTENTS

**ONE** 

### **SOFTWARE**

Each tutorial should contain an independent summary of the applications used, required versions, platforms, browsers, etc.

This is a summary document that synthesizes all the tutorials into a one stop shop for what will be necessary to participate in the event.

**TWO** 

### **STORIES**

When we use the term "Story" we are talking about a narrative version of a research problem.

The tutorials build on this narrative by inserting the specific tools into the narrative as a means to solve the overall problem.

One to two stories should be used for the VO Day. Stories can vary in many ways: object types (quasars versus ), .

Agenda

#### 2.1 Story 1:

#### 2.2 Story 2:

6 Chapter 2. Stories

#### **THREE**

# **TUTORIALS**

Date(s)	Locations	Documents
2011-11-30	Boston, CfA	rtd
2011-12-07	Pasadena,	rtd
2012-01-07	Austin, AAS Workshop	rtd

**FOUR** 

## **INDICES AND TABLES**

- genindex
- search